

~~SECRET~~/NOFORN

PROJECT SUN STREAK

WARNING NOTICE: INTELLIGENCE SOURCES AND METHODS INVOLVED

---

PROJECT NUMBER: 8927                      SESSION NUMBER: 05  
DATE OF SESSION: 7 SEP 89              DATE OF REPORT: 8 SEP 89  
START:                                      END:  
METHODOLOGY: SOLO                      VIEWER IDENTIFIER: 079

---

1. (S/NF/SK) MISSION: Determine and describe the scope and nature of a key activity at a location identified by geographical coordinates.
2. (S/NF/SK) VIEWER TASKING: Utilizing Encrypted Coordinates 764313/316913 determine and describe a key activity. Clarify information obtained previously.
3. (S/NF/SK) COMMENTS: No inclemencies noted. A Summary of Information is attached to this report.
4. (S/NF/SK): EVALUATION:

HANDLE VIA SKEET CHANNELS ONLY

~~SECRET~~/NOFORN

CLASSIFIED BY: DIA (DT)  
DECLASSIFY: OADR

~~SECRET~~

~~SECRET~~

WORKING PAPER

8927  
890910  
V: 079  
S: 04

SUMMARY OF INFORMATION

During this session, I could see the ball on top of the plane. It spins around and look~~ed~~<sup>s</sup> liked a propeller. The purpose of the ball is to help the plane fly. The ball does not have anything to do with light.

X I could see men carrying large, square, thin cardboard boxes outside. The boxes may have equipment in them.

X I could see a man standing on the porch of a hut looking out at the area in front of him. He had black hair and was an older man. He looked Latin or Middle Eastern. It seemed as though he was waiting for something to happen.

X I then found myself beside water. I could see men walking up to the water. The body of water did not seem real big. It seemed again that the men were coming to see something. Then I had the feeling that something deliberately opened up and stayed open.

At one point, it looked as though some portions of the sky turned black.

HANDLE VIA SKEET CHANNELS ONLY  
~~SECRET~~ NOFORN

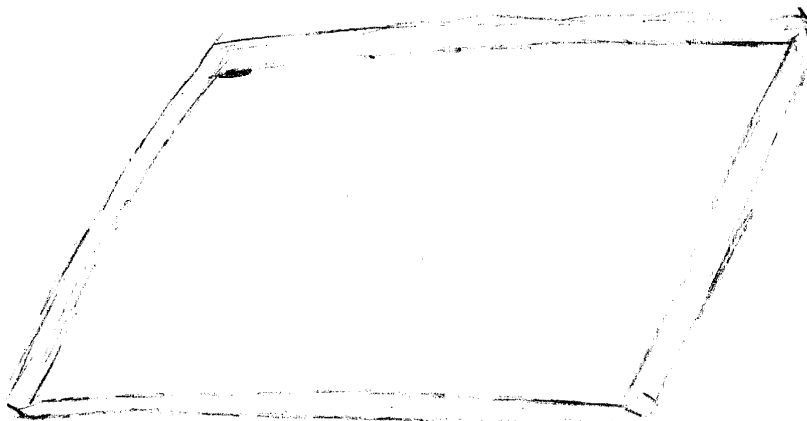
CLASSIFIED BY: DIA (DT)  
DECLASSIFY: OADR

1



Propeller?

(2)



WIDE  
NARROW  
Boxes  
men were  
carrying

e